Project Pitch

Header

Features

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Description

Pictures

Project Overview

Money

People

Tech

Logistics

Roadmap

Required Systems:

Required Features:

Assets Required for Game Genre:

Demos/Shows/PR impact/ timing

Launch Device Requirements/certification

Development Timeline – 12 months

Pre-productions – 3 months

Production/ Development – 7 months

Launch/ Live – 2 Months

Systems Required

Features Required